

# The Heritage Continues

## Lesson #13: LEARNING THE LANGUAGE

### TIME

50-60 minutes

### MATERIALS FROM TRUNK

Objects: Spanish Word Cards  
4 Game Spinners  
Pronunciation tape  
Worksheets: #22 - Spanish Words  
#23 - Uno, Dos, Tres!  
#24 - Mosaic of Color  
#25 - Rompecabezas

### OTHER MATERIALS

Timer or a clock with a second hand  
Cassette tape recorder  
Crayons, markers or colored pencils

### TEACHER PREPARATIONS

Make one copy of each worksheet for each student.  
For worksheet #23 make a copy of the answer sheet, located on the back of the worksheet.  
Listen to the pronunciation tape prior to doing this lesson to familiarize yourself with the pronunciations of the words on worksheet #22.

### OBJECTIVES

Students will be able to:

- 1) learn and use a limited number of Spanish words
- 2) demonstrate the pronunciations of some Spanish words
- 3) recognize the correct Spanish or English words for graphic images

### HISTORICAL BACKGROUND

The most commonly spoken language in the United States, after English, is Spanish. Many varieties of Spanish are spoken in the United States depending on where the speakers live, how long they have lived in this country, and where they originally came from.

The Spanish spoken in Mexico is distinctively different from the Spanish of Spain due to the influence of the Native American languages of Mexico. Spanish spoken in the United States differs because, to varying degrees, it has merged with the languages of Native Americans and English.

## VOCABULARY

- Rompecabezas = A type of puzzle found in Mexico. The phrase means "head breaker."

## ACTIVITY

- 1) Ask the class what the most common language spoken in the U.S. is.

*English*

What is the second most common language spoken in the U.S.?

*Spanish*

Tell them that today they will learn several words and phrases from the Spanish language, the main language of Mexico.

- 2) Hand out worksheet #22, Spanish Words. Have the class look at the first list of words on this worksheet: numbers. Play the cassette tape and have the class follow along, pronouncing each word aloud after it is heard on tape. You may want to practice several times with or without the cassette.
- 3) Hand out worksheet #23, Uno, Dos, Tres! and have students complete it using the correct Spanish words.
- 4) Ask the class to take out worksheet #22, Spanish Words, again. Look at the second list of words on this worksheet: colors. Play the cassette tape and have the class follow along, pronouncing each word aloud after it is heard on tape. You may want to practice several times with or without the cassette.
- 5) Hand out worksheet #24, Mosaic of Color and have students correctly color in the mosaic according to the directions.
- 6) Hand out worksheet #25, Rompecabezas, and have students fill in the correct colors following the directions on the worksheet. Rompecabezas means "head breaker" and is a type of puzzle found in Mexico.
- 7) Divide the class into four groups. Have the students look at worksheet #22, Spanish Words, again. Give them five minutes to look at all the words on this worksheet, and then ask them to put the worksheets away. Decide which group will begin the game.

### Colors on Spinner

The word the group must provide is determined by whatever color the spinner lands on.

Yellow = Spanish word

Blue = English

Red = The word may be provided in the language decided by the group.

### **Scoring**

Points are given for each correct answer. The points are as follows.

English words = 1 point

Spanish words = 2 points

Incorrect answer = minus 1 point

### **Directions**

One person, preferably the teacher, should have the Spanish Word Cards stacked face down.

Each group should have a spinner.

1. Have someone from the first group spin the spinner. The person in control of the cards should hold up the top card so that this group can see the front of it (the side without words).
2. The group has one minute to provide either the Spanish or English word for the picture. Use the timer, or a second hand on a visible clock, to time the group.
3. If the answer is not known, the next group has a chance to answer. If an incorrect answer is given the next group has a chance at the word.
4. The first group to reach twenty points wins.

### **EXTENDED ACTIVITIES**

- 1) Have the students make a color-by-number picture. Write the color key in Spanish. Trade these among students.

- 2) See the complementary lesson in this trunk: "Language Barriers."

- 3) Play the game "ABC Pictionary"

#### Materials Needed:

chalkboard and chalk

26 index cards and a container to hold them

pencils

2 Spanish/English dictionaries (more than 2 dictionaries would be preferable)

timer or a second hand on a visible clock

#### Advance Preparation:

Write one letter of the alphabet on each index card until all 26 letters and cards have been used up. Place the cards in the container.

#### Activity:

- a. Divide the class into two teams, Team A and Team B.
- b. Have the first player from Team A draw an alphabet card and show it to the other players in Team A. The first player then chooses a Spanish word beginning with the

letter on the card and writes it on the back of the card without letting anyone else see the word. (The dictionary may be used.)

- c. The first player then attempts to draw a picture on the chalk board that will allow Team A to guess the word. One minute is allowed for drawing.
- d. Team A should attempt to guess the word in Spanish. (They may use the dictionary.) A correct answer is worth two points. If a teammate answers in English the team loses one point. Team A is allowed one minute to guess the word after the first player is finished drawing. If Team A guesses the word correctly the second player in Team A may continue in the same manner.
- e. If Team A does not guess the word in the allotted time, Team B is given the opportunity to guess the word. Scoring is the same for Team B. If Team B guesses the answer correctly it may continue by having its first player draw a card. If the players do not guess, Team A gets another chance.
- f. Once a word is used it cannot be used again. Keep score and play as long as you want.